Final Project: "My App!"
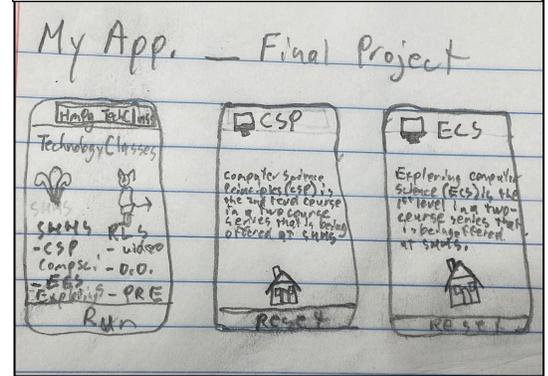
Step #1: App Design: Design an App that:

In Unit 3, you designed an App. Since then you have acquired a significant number of programming skills, thus I expect you to design a far more challenging and useful App.

What am I looking for:

- An App. in which A future employer would be impressed with.
- An App. I would be willing to purchase.
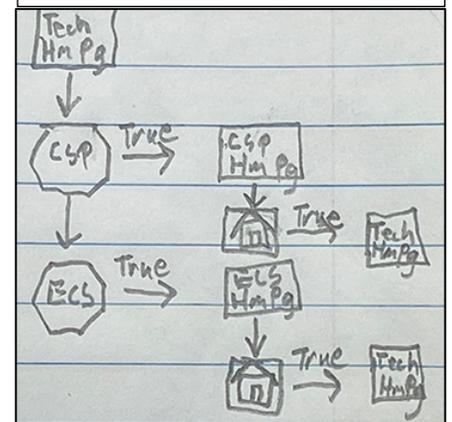 - Challenge yourself and impress me.

Step #2: Draw your App's interface in your Journal and show me.

Step #3: Draw flowchart in your Journal (this is not the program).

Step #4: Create Your App!

- In the last lesson, U4Ch1L11_Functions_Make, The lesson was broken into steps that were meant to assist you as you built the "Quote Maker App." In **U4Ch1L12,** You will follow those same steps, organized in 4 Levels (Your changes will be saved across all levels).

    U4Ch1L12
    - Level 3: Design Mode.
    - Level 4: Create The Variable *(Switch To Code Mode).*
    - Level 5: Create the Function.
    - Level 6: Add on Events.
    - Level 7: Test Your App & Submit.

Grade: The App must contain the following:

- At least 1 Variable.
- At least 1 Conditional.
- At least 1 Function.
- At least 3 Screens.

Step #2: Draw Your App's Interface.

Step #3: Draw A Flowchart..