

“Scratch Basics - Review”

Worksheet (26 pts.)

Name Partner #1: _____

Name Partner #2: _____

A. What is a Sprite?(2pts.) _____

SCRATCH



B. What are the four ways that you can either access, create or bring Sprites into the program for you to use. (Try it!). (2pts.) _____

C. What steps do you follow in order to begin painting your own Sprite? (2pts.)

D. What is a script? How does it relate to a Sprite? (2pts.)

E. If you were not sure on how you could use a particular Coding Block... how can you get more information on how to use it? (2pts.) _____

F. How can someone who is fluent in Spanish change the language in Scratch to Spanish? (2pts.)

G. How do you go to full screen mode and back? (2pts.) _____

H. How do you activate a Sprite so that you can program or code it, and then switch and activate another Sprite so that you can code it? (Try it!) (2pts.)

I. How many different Scripts are there to start and stop a program? (Try it!) (2pts.)

J. Ok Math Superstars...what is the purpose of an X and Y coordinate on a graph? Where are the X and Y coordinates found in Scratch? (2pts.) _____

K. How do you save a project you are working on in Scratch? Do you need to Save or is it automatically saved? Where can I go to retrieve a project I have built in Scratch? (2pts.)

L. How do you “Undo” or “Delete” Block Code that you have connected to other Block Code in your Program? (2pts.) _____

M. How do you rearrange the order of Block Code you have built into a program? (2pts.)