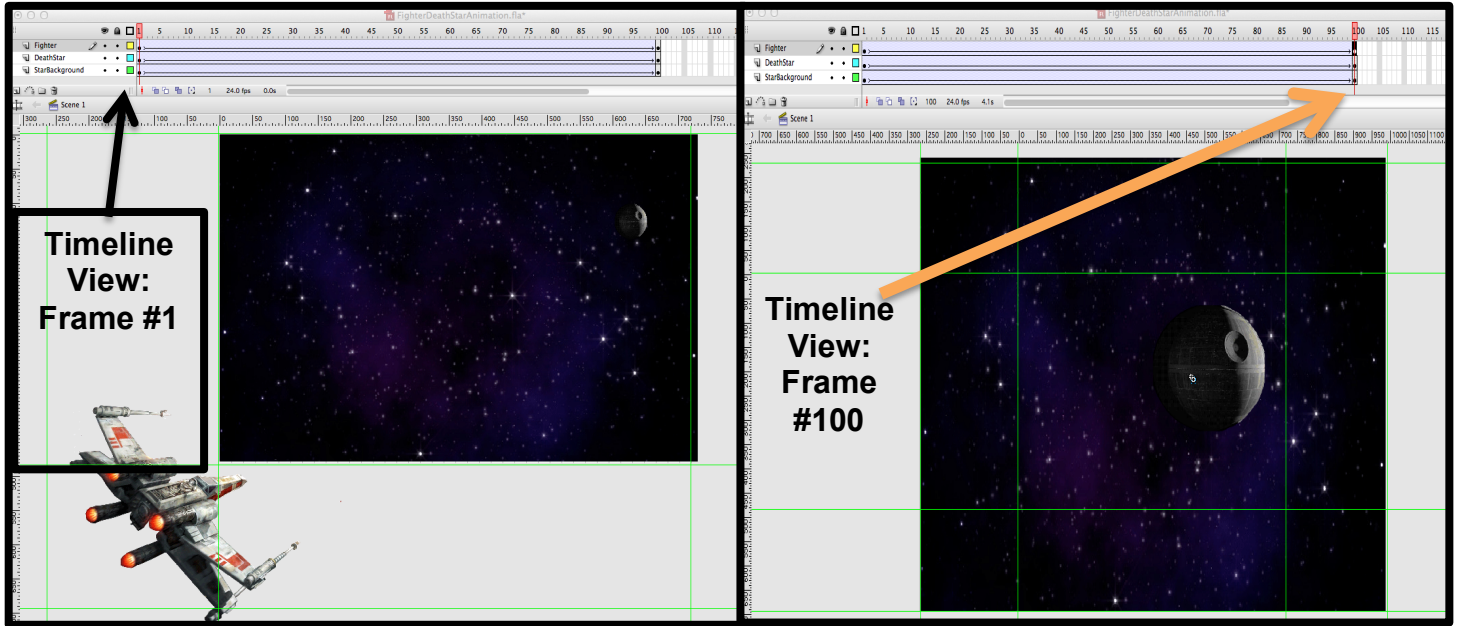


# Integrate Flash Animation into Final Cut Pro Gradesheet (40 pts.)



## FLASH: Creating the Animation (30 pts.)

<b>1. Download files</b>	Download the "IntegratingFlashIntoVideo_DeathStarFighter" Folder from the "RLSMultimediaServer" to your desktop. Everything you create in this project needs to be stored in this folder. (RLSMultimediaServer/8thGradeProApps/ IntegratingFlashIntoVideo_DeathStarFighter.)
<b>2. Open File &amp; Create a Stage.</b> (5 pts)	Click on the Flash icon on the dock. After it opens, go to: MainMenu/File/New(FlashFile3.0). Set the Flash Stage Dimensions For Video: Main Menu / Modify Document: Width 720 Height 480 (Note: the green button will center the Stage on your page).
<b>3. Import .png images to Library &amp; Title.</b> (5pts)	<ul style="list-style-type: none"> <li>• Import the three images provided to you from the "RLSMultimediaServer": 1. Death Star, 2. Starfield &amp; 3. XFighter. Notice that Flash automatically converts these three files into Symbols. (3 pts)</li> <li>• Title each of the symbols (2 pts)</li> </ul>
<b>4. Create Layers &amp; Drag Images to Stage.</b> (6pt)	<ul style="list-style-type: none"> <li>• Create 3 Layers: 1. Star Background, 2. Fighter, 3. DeathStar. (3 pts)</li> <li>• Select the correct Layer and drag the corresponding symbol (image) onto the stage. (3 pts)</li> </ul>
<b>5. Image Resize &amp; Reorder Layers</b> (6pts)	<ul style="list-style-type: none"> <li>• Resize each image by selecting the first frame of each layer, MM / Modify / Transform Scale. Then select frame 100 and change the size of the image to the size that you want. Eg. The Death Star is small on frame 1, but large on frame 100. (3 pts)</li> <li>• Reorder the layers in order to achieve the appropriate effect. (3 pts)</li> </ul>
<b>6. Add Motion</b> (3 pts)	Right click on any frame between frame 1 and frame 100 and select "Create Motion Tween." It is recommended that you add motion to the 1.fighter, 2.Death Star, and 3. Star Background as well.
<b>7. Export</b> (5 pts)	Main Menu / File / Export / Export Movie. Format must be "Quicktime." Export your animation to the folder you dragged onto your Desktop from the RLSMultimediaServer.

## Final Cut: Adding Audio To The Flash Animation (40pts.)

<b>Final Cut Training</b>	If you need to review how to create videos using Final Cut, please refer back to the Final Cut Online Video Training Series provided to you when we created Junk Movie.
<b>8. Import Video / Music</b> (5 pts)	<ul style="list-style-type: none"> <li>• Import the Death Star animation you just created, as well as the "JetFlyBy.mp3 audio file. (2 pts)</li> </ul>
<b>9. Insert Audio Track.</b> (5 pts)	Drag the Jet Fighter audio track onto the timeline and line it up with the fighter as it flies by.
You are Done! Call me over to view and grade your animation and sound effect in Final Cut Pro!	